

# DOLPHIN LB 2108-3108 A

Liquid ring vacuum pumps



VACUUM SOLUTIONS



## Robust

Proven technology, durable two-stage construction

## Reliable

Extremely high vapor and particle tolerance

## Flexible

Wide range of construction materials, including cast iron (EN-GJL-200), many grades of stainless steel and even titanium, ATEX-certified version available (Cat 1(i)/2(o) IIC T5), operating fluids other than water possible, operation as compressor possible

Accessories, spare parts and options

- Partial or total recirculation systems
- Liquid separator
- Cavitation protection
- Heat exchanger
- Gas ejector
- Wide selection of motors
- Non-return valves
- Vacuum relief valves

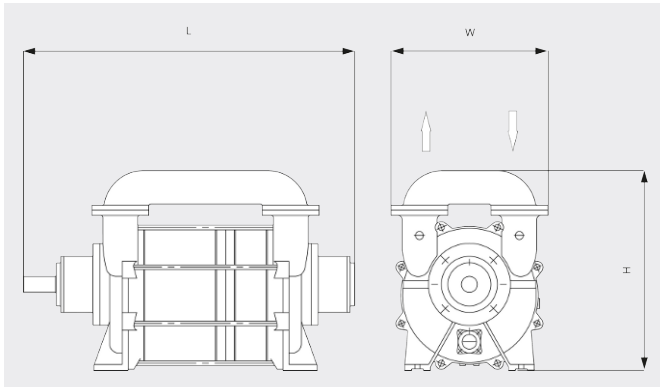
# DOLPHIN LB 2108-3108 A

Liquid ring vacuum pumps



VACUUM SOLUTIONS

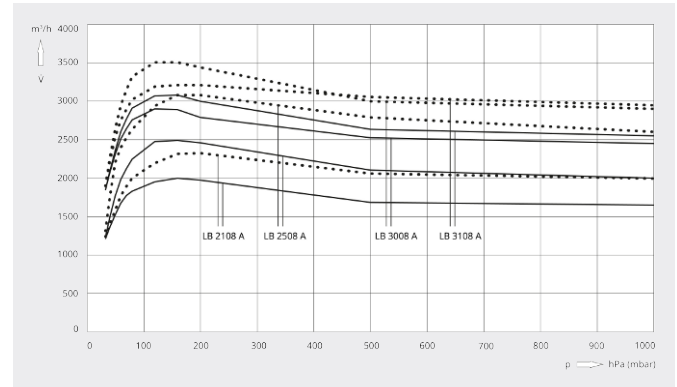
Dimensional drawing



Pumping speed

Air at 20°C. Tolerance: ± 10%

— 50 Hz    ..... 60 Hz



	DOLPHIN LB 2108 A	DOLPHIN LB 2508 A	DOLPHIN LB 3008 A	DOLPHIN LB 3108 A
<b>Nominal pumping speed</b>	2100 / 2300 m³/h (50 / 60 Hz)	2500 / 3080 m³/h (50 / 60 Hz)	3000 / 3200 m³/h (50 / 60 Hz)	3100 / 3500 m³/h (50 / 60 Hz)
<b>Ultimate pressure</b>	33 hPa (mbar) (50 / 60 Hz)	33 hPa (mbar) (50 / 60 Hz)	33 hPa (mbar) (50 / 60 Hz)	33 hPa (mbar) (50 / 60 Hz)
<b>Nominal motor rating</b>	55 / 90 kW (50 / 60 Hz)	75 / 110 kW (50 / 60 Hz)	90 / 150 kW (50 / 60 Hz)	110 / 150 kW (50 / 60 Hz)
<b>Nominal motor speed</b>	735 / 880 min <sup>-1</sup> (50 / 60 Hz)	735 / 880 min <sup>-1</sup> (50 / 60 Hz)	735 / 880 min <sup>-1</sup> (50 / 60 Hz)	735 / 880 min <sup>-1</sup> (50 / 60 Hz)
<b>Noise level (ISO 2151)</b>	79 dB(A)	79 dB(A)	79 dB(A)	79 dB(A)
<b>Weight approx.</b>	1526 kg	1664 kg	1800 kg	2090 kg
<b>Dimensions (L x W x H)</b>	( 1658 – 1938 ) x 650 x 800 mm	( 1808 – 2088 ) x 650 x 800mm	( 1908 – 2188 ) x 650 x 800 mm	( 1943 – 2223 ) x 650 x 800 mm
<b>Gas inlet / outlet</b>	DN 150 PN 10 / DN 150 PN 10	DN 150 PN 10 / DN 150 PN 10	DN 150 PN 10 / DN 150 PN 10	DN 150 PN 10 / DN 150 PN 10

DO YOU WANT TO KNOW MORE?

Get in touch with us directly!



CONTACT FORM